

RULES AND REGULATIONS:

Teams consist of 5 players and 1 goalie for a total of 6. Players may consist of any combination of youth and adults who are OA members.

Substitutes maybe used however, when a substitute enters the game he MUST finish the game unless injury occurs.

All Equipment used is subject to the discretion of the on ice officials and broomball committee. Only required equipment: **Broom with no metal handles, and a Helmet that can secure to the head.** A regular broom for forwards and defenseman, goalies are the only players allowed to use a push broom. Duct tape may be used to solidify brooms; no foreign objects such as wood may be attached. **NO CLEATS!**

Games will last 6 minutes during the regular round robin time. NO OVERTIME. The winners of each division will advance to the playoffs. **Playoffs** will consist of single elimination 6-minute games. In case of a tie, there will be a shoot out consisting of 3 shooters from each team. If tie still exists, sudden death shootout will occur. The **Championship** game will be 10 minutes, with a half time 2-minute break. If there is a tie at the end of the championship game, the game will continue until the 1st team scores in OT.

The best record will determine **Division Champions** in each division at the end of regulation rounds.

Penalties will be called in respects to fair play, for the fun, safety and pure sportsmanship that this tournament is intended. All penalties will be served for one minute, or until the opponent scores. When a penalty is called, the power play team will start with the ball from the spot of the foul.

Ties in team records will be broken after round robin play by the following:

- Head to Head
- Goals For
- Goals Against
- Results versus common opponents

Hand Passing or kicking the ball is illegal; the sport is meant to be played with the broom. A player may knock the ball out of the air with a hand, but cannot progress the ball forward. The feet may be used to stop the ball, but not to advance it any.

GAME PLAYING RULES:

Boarding: Any player who checks an opponent in such a way that causes the opponent to fall violently into the boards.

Roughing: Using your broom or body in such a careless way that injury is possible to the opponent. NO CHECKING. Roughing consists of slashing, spearing, kneeling, tripping, biting and scratching.

Interference: Impeding the progress of a player who does not have the ball. Also, when a player enters the goalie crease blocking the view and play of the goalie. Players may enter the crease only after the ball has entered the crease. This also includes no throwing of the broom as a defensive tactic.

High Sticking: Striking the opponent with the broom above the waist. NOTE – Stopping or knocking the ball down with a high stick should not occur, if a player raises their broom above the waist and knocks the ball down, the other team must touch it first. If a player on the same team touches it first, play will be stopped and the opponent will get the ball at the spot of the foul.

Illegal Pass: The goalie may not pass the ball past the centerline of the ice. If he does, then the opposing goalie will gain control of the ball.

Face-Offs: The ball will be dropped within 15 seconds of a goal scored. Even if a team isn't ready the ball will be dropped at center ice.

Holding: Use of hands or arms to impede a player's progress. Also a player cannot hold an opponents broom.

Hooking: Use of the broom to impede a player's progress. If a player is unimpeded to the net from the zone line, and brought down from behind with the use of a broom or hands, a **penalty shot** will be awarded.

Unsportsmanlike Conduct: A player who challenges or disputes the rulings of an official and abuses the line of respect. Also any player who acts so out of line in accordance with the fun spirit of competition this tournament is intended. 1st offense - ejection for one game. 2nd offense - ejection for the remainder of the tournament.

*** * * * PLAY SMART AND HAVE FUN!!! * * * ***